## Effective Multiplication by Wavelet Matrix

Václav Finěk, Martina Šimůnková

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2 1D problem

 ${f 3}$  Higher dimensional problem – design of the implementation

- Approximate evaluation of the right-hand side
- Data structures
- Preconditioning
- Approximate matrix multiplication

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#### Dirichlet problem

$$-\sum_{i=1}^{d} \frac{\partial^2 u}{\partial x_i^2} + cu = f \quad \text{on } \Omega = (0,1)^d$$
$$u = 0 \quad \text{on } \partial \Omega$$

Galerkin method with a wavelet basis

$$\{\psi_i\}_{i=0}^{N-1}$$

Preconditioning

$$Au = f \rightarrow (D^{-\frac{1}{2}}AD^{-\frac{1}{2}})(D^{\frac{1}{2}}u) = D^{-\frac{1}{2}}.$$

with D be a diagonal of A.

Iteration process

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$$D^{\frac{1}{2}}u^{n+1} = D^{\frac{1}{2}}u^n + \omega \left( D^{-\frac{1}{2}}f - (D^{-\frac{1}{2}}AD^{-\frac{1}{2}})(D^{\frac{1}{2}}u^n) \right)$$

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$$u^{n+1} = u^n + \omega \left( D^{-1} f - D^{-1} A u^n \right)$$

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# 1D wavelet basis of quadratic splines, $N=2^l$ , l is a number of levels $\{\psi_i\}_{i=0}^{N-1}$

higher dimensional basis (anisotrophic wavelet basis)

$$\{\psi_{i_1} \times \psi_{i_2} \times \cdots \times \psi_{i_d}\}_{i_1, i_2, \dots, i_d=0}^{N-1}$$

 $\psi_0, \ldots, \psi_7$  are so called scaling functions

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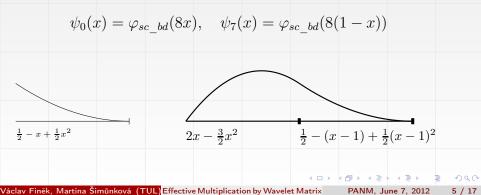
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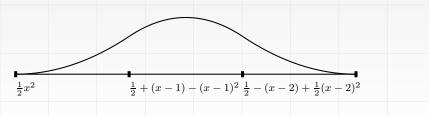
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 $\psi_0,\ldots,\psi_7$  are so called scaling functions

for 
$$i = 1..6$$
  $\psi_i(x) = \varphi_{sc_in}(8x - i + 1)$ 

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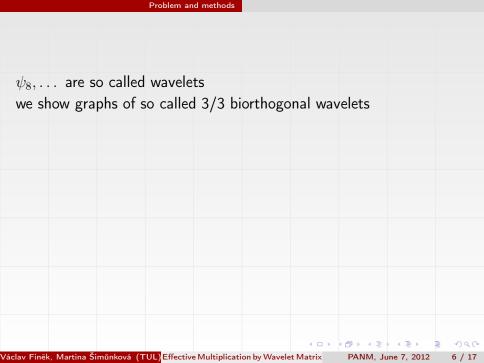
#### $\psi_8,\ldots$ are so called wavelets

we show graphs of so called 3/3 biorthogonal wavelets

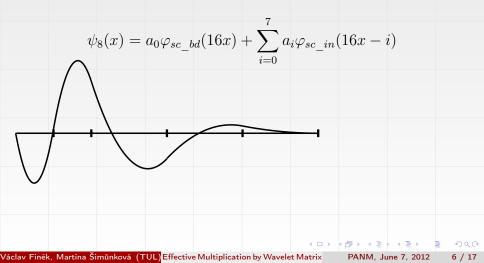
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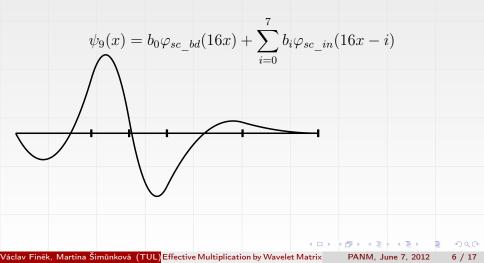
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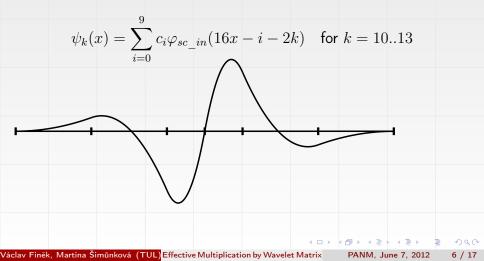
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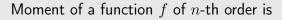
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$$\begin{split} \psi_{14}(x) &= \psi_9(1-x) \\ \psi_{15}(x) &= \psi_8(1-x) \\ \psi_{16}(x) &= \psi_8(2x) \\ \psi_{17}(x) &= \psi_9(2x) \\ \psi_{k}(x) &= \psi_{10}(2x-k+18) \text{ for } k = 18..29 \\ \psi_{30}(x) &= \psi_{14}(2x) \\ \psi_{31}(x) &= \psi_{15}(2x) \\ \vdots \\ \end{split}$$

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$$\int_{\mathbb{R}} x^n f(x) \, \mathrm{d}x$$

For  $n = 0, 1, 2, i = 8, \ldots$ 

$$\int_{\mathbb{R}} x^n \psi_i(x) \, \mathrm{d}x = 0.$$

Corollary:

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Moment of a function f of n-th order is

$$\int_{\mathbb{R}} x^n f(x) \, \mathrm{d}x$$

For  $n = 0, 1, 2, i = 8, \ldots$ 

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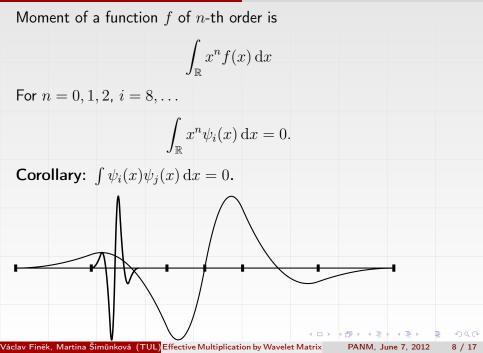
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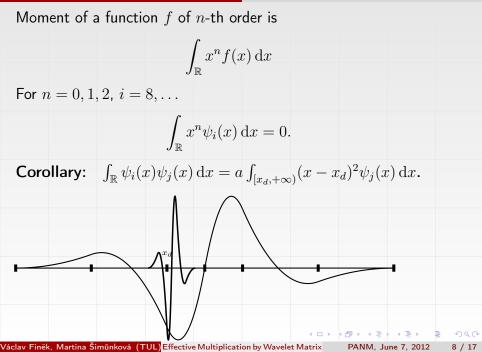
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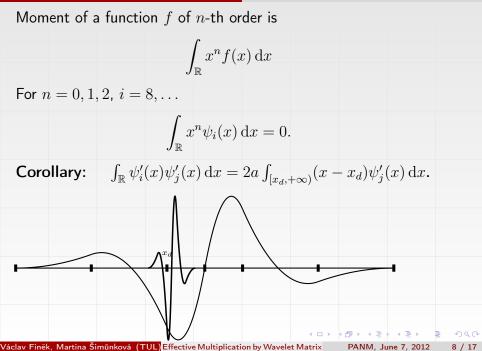












#### 2 1D problem

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$$d_{ij} = \int_0^1 \psi'_i(x)\psi'_j(x) \, \mathrm{d}x \qquad g_{ij} = \int_0^1 \psi_i(x)\psi_j(x) \, \mathrm{d}x$$

k is the length of a wavelet,

#### n is the number of discontinuities of a wavelet, a, a, a

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at most

 $9 \ \mathrm{per} \ \mathrm{row}$ 

5

9

9

k is the length of a wavelet, n is the number of discontinuities of a wavelet, Václav Finěk, Martina Šimůnková (TUL) Effective Multiplication by Wavelet Matrix PANM, June 7, 2012 10 / 17

$$d_{ij} = \int_{0}^{1} \psi'_{i}(x)\psi'_{j}(x) \, dx \qquad g_{ij} = \int_{0}^{1} \psi_{i}(x)\psi_{j}(x) \, dx$$
5
7
9
14
9
14
1
1
9
14
1
1
9
14
14 per row

k is the length of a wavelet, n is the number of discontinuities of a wavelet, Václav Finěk, Martina Šimůnková (TUL) Effective Multiplication by Wavelet Matrix PANM, June 7, 2012 10 / 17

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$$\begin{bmatrix} 5 & 7 & 16 & & & \\ 9 & 14 & 24 & & \\ 9 & 14 & 24 & & \\ 9 & 14 & 24 & & \\ 9 & 14 & 24 & & \\ 9 & 14 & 24 & & \\ 9 & 14 & 24 & & \\ 14 & per row & 14 per row & \\ 9 & per row & 14 per row & \\ k \text{ is the length of a wavelet,} \\ n \text{ is the number of discontinuities of a wavelet}$$

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$$d_{ij} = \int_{0}^{1} \psi'_{i}(x)\psi'_{j}(x) dx \qquad g_{ij} = \int_{0}^{1} \psi_{i}(x)\psi_{j}(x) dx$$

$$\frac{2k-1}{3k-1} \frac{5k-1}{5k-1} \frac{(k-1)n}{(k-1)n}$$

$$\frac{2k-1}{3k-1} \frac{5k-1}{5k-1} \frac{(k-1)n}{5k-1}$$

$$\frac{2k-1}{3k-1} \frac{3k-1}{5k-1} \frac{5k-1}{5k-1}$$

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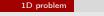
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**Theorem.** Matrices D and G of the order  $N = 2^n$  have at most 0.5(15k - 5 + kl - l)N number of nonzero coefficients.

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Problem and methods

2 1D problem

**3** Higher dimensional problem – design of the implementation

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- Approximate evaluation of the right-hand side
- Data structures
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- Approximate matrix multiplication

Given the number of levels l and  $\varepsilon$  as an order of accuracy for  $i_1,\ldots,i_d=0..(2^l-1)$  we evaluate

$$f_{i_1\dots i_d} = \int_{\mathrm{supp}\psi_{i_1}\times\dots\times\mathrm{supp}\psi_{i_d}} f(x_1,\dots,x_d)\psi_{i_1}(x_1)\dots\psi_{i_d}(x_d)\,\mathrm{d}x$$

by Simpson rule for two divisions

- $k = 2^5$  and 2k nodes at each of  $\mathrm{supp}\psi_{i_k}$ , k = 1..d
- estimate error
- repeat  $k \to 2k$  until error  $< \varepsilon$ .

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## During evaluation of right-hand side we

• calculate  $\|f\|_{l_2}$ ,

 sort f<sub>i</sub> by heapsort (with limited heap size and merging them) sort them according their absolute value from smallest store them as a couple (value, index)

Smallest values we put zero

- $sum \leftarrow 0, i \leftarrow 0$
- $sum \leftarrow sum + v_i^2$
- while  $sum < \varepsilon^2 ||f||_{l_2}^2$ do  $v_i \leftarrow 0, i \leftarrow i+1, sum \leftarrow sum + v_i^2$
- while  $i \leq maximal\_value$ 
  - put  $c_i$  to a linked list,  $i \leftarrow i + 1$

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- while i ≤ maximal\_value
   put c<sub>i</sub> to a linked list, i ← i + 1

Possibilities how to store right-hand side and iterations:

- To store them in an associative C++ container.
- To store them in blocks in *d*-dimensional arays.
   To store pointers to blocks in an aray of size *l<sup>d</sup>*.
   To store coefficients of nonzero elements of an iteration in a linked list.
- To store couples (index, value) in a smaller structure with index hashed.

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## Preconditioning

## We normalize basis functions

$$\int_0^1 \left(\psi_i(x)\right)^2 \mathrm{d}x = 1$$

Diagonal element of the matrix (we display it for the dimension d = 3)

 $D \times G \times G + G \times D \times G + G \times G \times D + cG \times G \times G$ 

is then

$$a_{i_1i_1\dots i_di_d} = c + \sum^{-} d_{i_di_d}$$

We store  $d_{ii}$  for first two levels – scaling functions and first level of wavelets (16 elements). Others can be easily calculated – they grows 4 times from one to finer level.

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We normalize basis functions

$$\int_0^1 \left(\psi_i(x)\right)^2 \mathrm{d}x = 1$$

Diagonal element of the matrix (we display it for the dimension d = 3)

 $D \times G \times G + G \times D \times G + G \times G \times D + cG \times G \times G$ 

is then

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 $D \times G \times G + G \times D \times G + G \times G \times D + cG \times G \times G$ 

is then

$$a_{i_1i_1\dots i_di_d} = c + \sum_{l_i=1}^d d_{i_di_d}$$

4 times from one to finer level. A D > A B > A B >

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## Strategy: given $\varepsilon$ as an order of accuracy multiply an element of a value v with blocks with elements $\geq \frac{\varepsilon}{|v|}$ .

We evaluate max to every block (maximal absolute value of its elements) of matrices D and G before the iteration process starts. From them we calculate max for tenzor products of blocks.

Blocks  $B_{ij}$  we for now index by one-dimensional indeces  $i, j = 0..(l^d - 1)$  and we store  $max(B_{ij})$  in two-dimensional  $array[l^d][l^d] - every$  row is sorted - array[i][0] is  $max\{max(B_{ij}) : j = 0..(l^d - 1)\}.$ 

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